The book cover features a dense, intricate marbled pattern in shades of red, pink, and black. A central red diamond, outlined in gold, contains the title text. The spine of the book is visible on the left, bound in a dark, textured material.

THE
EVOLUTION OF
ENTERTAINMENT.

Accolade

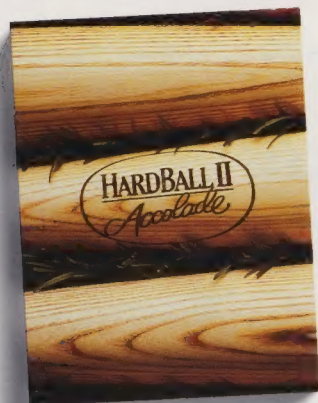
Since the dawn of civilization, mankind has struggled to find the perfect form of entertainment.

One that would amuse without inducing bodily injury.

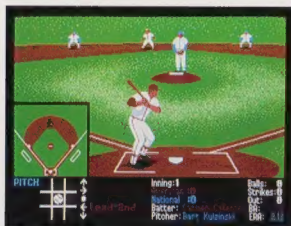
One that did not require the involvement of friends or relatives.

One that invited audience participation.
And one that could be enjoyed in the smallest of confines.

Come with us now on a journey through time, as we look at the quest for the perfect form of entertainment.



HardBall II™ retains the all-star qualities of the original. Effortless gameplay. Authentic graphics. Unparalleled realism. But now there's more. Much more. More features and options. More choices, playability and true-to-ballplayer animation. Even more major league ballparks.



HardBall II has the features fans want.

Like more frames of animation, more offensive and defensive strategies, more base-running options, more ballparks and more views of the playing field. Construct your very own "dream team" with the Team Editor feature and compete in league play.

Pull-down menus make managing easy. Name your starters based on each player's stats. Did we say stats? You bet.

HardBall II updates and stores stats in virtually every conceivable category. Stats change from at-bat to at-bat, from game to game. *HardBall II* even comes with its own TV "Instant Replay" feature.



1 million B.C. — It didn't take a fire starter to realize that the woolly mammoth outweighed Ogg by at least three tons.

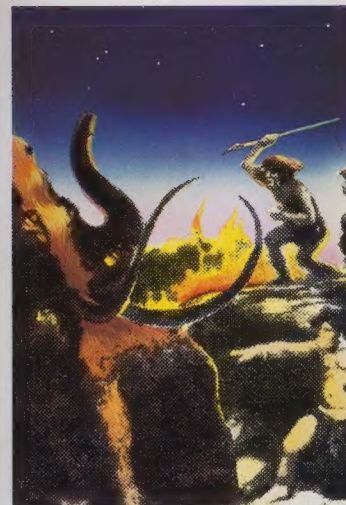
"Now let me get this straight," Ogg said to his fellow cave dwellers. "You want me to chase that elephant around and throw a stick at him?"

"Oogaa, Oogaa," exclaimed the others gleefully.

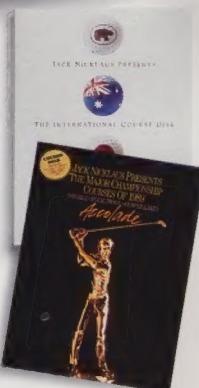
"And I'm going to have fun in the process?"

"Oogaa, Oogaa, Oogaa."

"O.K.," resigned Ogg. "But I'll tell you right now, someone's going to get an eye poked out."



More great golf courses hand picked by the Golden Bear! Each disk contains three more challenging courses to play on Jack Nicklaus' Greatest 18 Holes Of Major Championship Golf™



Jack Nicklaus Presents The International Course Disk™ Three world-class championship courses designed by Jack Nicklaus, Australian Golf Club, Australia; Saint Creek Golf Club, Japan; and St. Mellion Golf & Country Club, England.

Jack Nicklaus Presents The Major Championship Courses of 1989™ Play three grand slam courses of 1989. Includes Oak Hill Country Club, New York; Royal Troon Golf Club, Scotland; and Kemper Lakes Golf Club, Illinois.



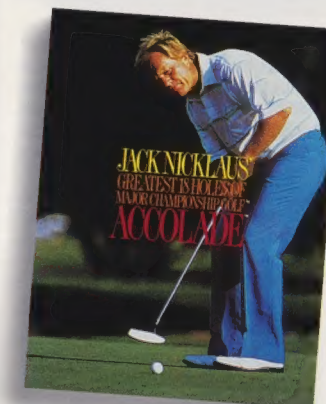
Jack Nicklaus
Greatest 18—
"It has the best
graphics I've seen in
a PC golf game."
— GOLF NORMAN,
WORLD'S #1
RANKED GOLFER

Jack Nicklaus' Greatest 18—
"By far the most
accurate and enjoyable
computer golf game
on the market."
— JIM FRANK,
GOLF MAGAZINE

One reason why Nicklaus wins the Majors? He devours every hole. You can too with these aerial close-ups. Every lush detail: multiple tees, trees, fairways, rough, greens, hazards. Baltusrol for breakfast. Oakmont for lunch.

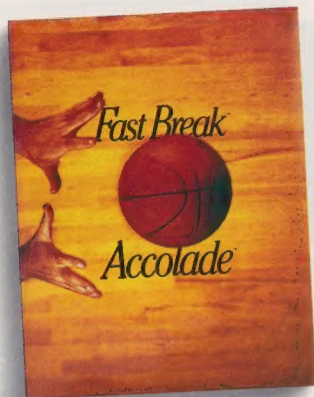


Tee off on the most challenging 18 holes of championship golf with the legend who hand-picked each one—Jack Nicklaus. The fluid animation, breathtaking graphics and ease of play make this the finest golf game in the world today.



The most true-to-life golf simulation ever made! For the first time, you can play against Jack Nicklaus on his choice of the most challenging 18 holes of major championship golf in the world, as well as two other Nicklaus-designed courses. No other golf simulation has such detailed graphics. Features include: rolling hills, wind, pro, men's and ladies' tees, random pin placements and the option of playing either stroke or "skins" format.

Play in a foursome or go head-to-head with a computerized Jack Nicklaus!



Three-on-three basketball with full court action! Fast Break is the first three-on-three, full-court basketball game that lets you select and run the offense and defense. No other basketball game gives you this much control and playability. You get more players, more plays and more shots. The network television court perspective puts you right in the middle of the elbows, slam dunks and squeaky sneakers.



Each player has his own individual talents and strengths. And Fast Break comes with a playbook of 15 offensive and 5 defensive pro-style plays. You can even design your own offensive plays with the exclusive "Playmaker"™ feature.

Come face-to-face with a heavyweight champion! Enter the ring with TKO and look straight into the eyes of a fighter bent on knocking your block off. TKO gives you the feel of real boxing as you go glove-to-glove against a variety of computer opponents or another player. You can actually see the wear and tear of the fight on each boxer: black eyes, fat lips, swollen cheeks... even bruised egos!

320 A.D. — Balonius entered the arena to a cheering throng and approached Caesar. The ferocious lion stood shackled not far away.

"Now let me get this straight," said the Thespian to his leader. "You want me to recite poetry and philosophy while in the presence of that hungry lion?"

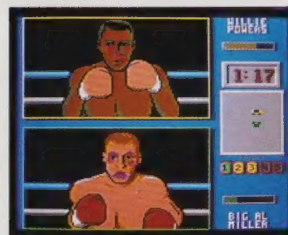
"Uhh, huh," gurgled Caesar. He had not swallowed his grapes.

"And this will entertain the masses?"

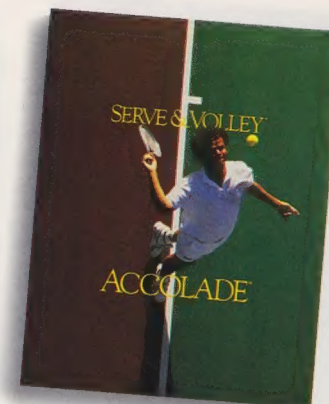
"The Romans will lend you their ears," assured Caesar.

"I'm flattered," said the actor.

It was at that very instant when Balonius heard a thud and noticed a 50 pound catnip bag at his feet.



There's nowhere to run — nowhere to hide. You're toe-to-toe with a prize fighter who's jabbing at your jaw. Dance around the canvas, then attack with a flurry of punches. Throw a right — it lands! A welt shines under his eye. You've got him on the ropes! Blow-by-blow stats provide a complete breakdown of each round. How many punches have you thrown? How many more can you take? Can you reach back for something extra or will you throw in the towel?



The most realistic action/strategy computer tennis game! Serve & Volley captures the action and strategy of real tennis in a feature-packed simulation. The 3-D view of the court includes action windows displaying "Strobe-O-Stroke"™ graphics. Choose from a variety of strokes, match or tournament play, three levels of difficulty and three different court surfaces. You can even adjust your playing attributes and save your stats. Two-player action, or you against the computer. If it's exhilaration and challenge you want, Serve & Volley is a sure winner.



The animated "Strobe-O-Stroke" box allows you to aim your serve and select your shot type (topspin, slice, etc.). How will your opponent return the serve? Forehand or backhand? Lob or smash? Like real tennis, timing is critical.



Voted "Best Simulation" of 1986 by Software Publishers Association! Mean 18 is the golf game that delivers the kind of realism and playability you'd expect from Accolade. This is golf as it should be, with life-like animation patterned after the pros and numerous strategy options. Play the legendary courses of Pebble Beach and St. Andrews or design your own with the Course Architect. Choose between the pro and regulation tee... even ask the caddy to suggest your clubs!



Choose the right club, then swing through. Feel the smooth deliberate backswing and compact follow-through. But it's up to you to develop a rhythm and avoid that shank or hook. Up to four players can prove themselves in this world-class golf game.



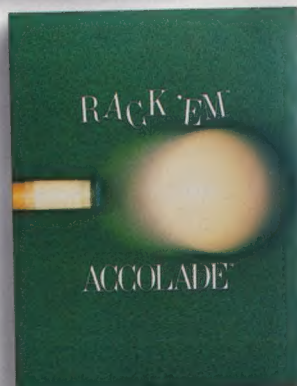
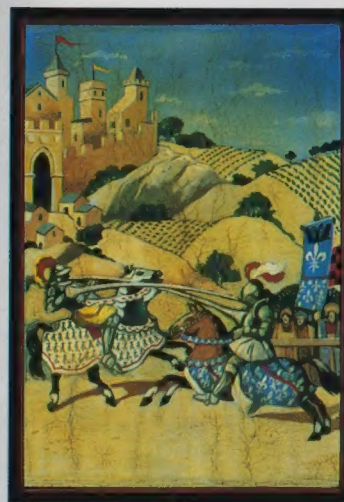
More of the world's greatest courses for play on your Mean 18! Each volume contains three challenging courses for you to conquer. *Famous Course Disk, Vol. II* contains Inverness Club, Ohio; Turnberry, Scotland; and Harbour Town, South Carolina. *Famous Course Disk, Vols. III & IV* contains Olympic Club, San Francisco; Las Colinas, Texas; Muirfield, Scotland; Doral, Florida; Castle Pines, Colorado; and Kapalua, Hawaii. *Famous Course Disk, Vols. V & VI* contains Butler National, Illinois; Bay Hill, Florida; Concord, New York; Medinah #3, Illinois; Riviera, California; Spyglass Hill, California.

1340 A.D. — Sir Gus could barely see the burly, mounted figure across the meadow. But from the impolite hand gestures, he surmised it was the evil Black Knight.

"Now let me get this straight," Sir Gus asked his Queen. "This chap and I are going to ride like the wind towards one another and try to knock each other off our steeds?"

"With the pole," retorted the Queen. "It's no fun unless you poke him with the pole!"

"Oh," said Sir Gus. "Well, let's get on with it. I've got a dragon slaying at three and the suit has got to be back by five."



Now the pool parlor is as close as your computer! Lock up that two-piece, custom-made pool cue. With Rack 'Em, you've got all the makings of a Saturday night at the pool parlor. What's your game? 8-ball? 9-ball? Snooker? With Rack 'Em, you call the shots. Choose the object ball, pocket, aim and the english on the ball. Design your own trick shots — even save your 10 best shots to disk.



Accolade gives you the best seat in the house with this animated top-down view. Adjust your stroke with the power gauge. Miss a shot? Set 'em up again with the "Restore Shot" feature.

Pick-up Artist.

Their mothers warned them about guys like you. Try and charm 3 of the most tantalizing women in the bar. If you're lucky, they may chat... even go out on a date. If you're unlucky, the only thing you'll pick-up is the tab.



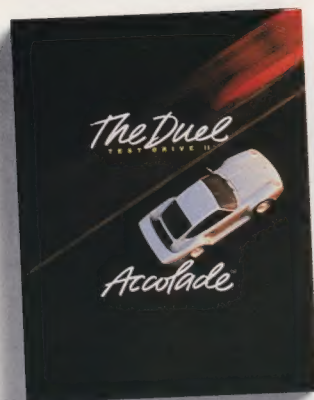
Cruise into the hottest bar in town.

Bar Games™ sits you right down on your favorite stool as you partake in 5 classic saloon games. Shake them bones with *Liar's Dice*. Go on the make as the *Pick-up Artist*. Beat the local legends at *Air Hockey*. Take-in a wet t-shirt contest with *Wet 'n Wild* and serve suds to a thirsty mob in *Last Call*.



Liar's Dice. Your opponent is a beautiful barmaid. Don't be fooled by her "girl-next-door" looks... and don't let her small talk persuade you. "Three 2s," she's shrewd and knows the game.





The Ferrari F-40™ and the Porsche 959™. Both are capable of traveling 200 mph. Both are capable of nailing 60 mph in less than four seconds. Which car is king? *The Duel: Test Drive II™* lets you find out. Now you can actually pit the world's greatest production cars up against one another in head-to-head racing competition. "This game is a must have!" — Car & Driver Magazine.

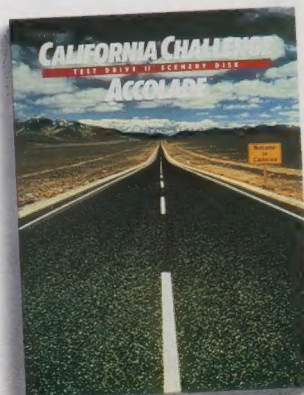


Race head-to-head or against the clock. Climb behind the wheel of the most technologically advanced supercars on earth. Rocket down roads that are as dangerous and eye-catching as the vehicles themselves. Race F40 vs. 959, F40 vs. F40 or 959 vs. 959. After you've punched out the challengers, go up against an opponent who's even tougher — Father Time.



Race on streets engulfed by sensational scenery and serious road hazards. Drive through bone-dry deserts, majestic mountains and lush forests. Contend with such inconvenient obstacles as head-on traffic, strewn rocks, loose gravel, potholes, oil slick asphalt and the police.

California Challenge: Test Drive II Scenery Disk™.
It's a border-to-border race through the Golden

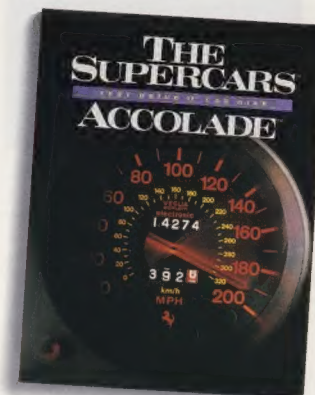


State. Roar down the Redwood Highway, give it gas on the Golden Gate Bridge, drive by Devil's Slide then motor through the Monterey Peninsula. Wave "adios" to LA's freeways and make a run for the Mexican border.

The Muscle Cars: Test Drive II Car Disk™. Here are five more street-scorching legends for *The Duel*. Includes the '63 Corvette® Sting Ray "Split Window" Coupe, the '68 Shelby GT500 Cobra®, the '67 Pontiac GTQ®, the '69 COPO 9560 ZL-1 Camaro® and the '69 Dodge Charger Daytona®.



Now with *The Duel's* optional car and scenery disks, you can create your own combinations of landscapes and high performance machines.



The Supercars: Test Drive II Car Disk™. Duel it out with five elite speed machines for your Test Drive II. Includes the '88 Lotus Turbo Esprit™, the Ferrari Testarossa™, the Porsche 911 RUF™, the '88 Lamborghini Countach 5000S™ and the '89 Corvette ZR1™.



European Challenge: Test Drive II Scenery Disk™. Here, driving is a passion and speed limits are posted only to challenge the driver. Wind through the green meadows of the Netherlands. Blast by the beaches of the French Riviera. Descend into the mountainous valleys of Switzerland. Open it up on the world famous German Autobahn. (Caution: snapshots may blur at 200 mph.)



Pilot an authentic Blue Angel F/A-18 with a realistic avionics system. Gaze out the canopy of a high tech marvel. 56 feet of sleek, blue speed. Jockey any one of the four F/A-18s or take off in the chase plane. Perform with the Blue Angels in 3 different air shows.



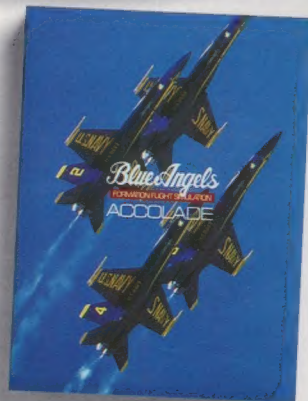
Perform over 25 actual air show maneuvers with the Blue Angels. Do maneuvers 'til you're blue—delta rolls, fan breaks, left echelon rolls. Train in a wire-frame flight simulator. Watch maneuvers from a variety of camera angles. The choices are heavenly.

Beyond Top Gun academy resides an elite echelon of pilots that are truly the best and the brightest. The Blue Angels. An acrobatic squadron of U.S. naval aviators flying F/A-18s. Piercing the clouds on a wing and a prayer. Performing precision maneuvers that defy the laws of physics to dance with danger.

Now you've made the team.

Now you can fly where only angels dare. *Blue Angels Formation Flight Simulation™* takes you from ground school to the wild blue yonder. You'll perform the actual air show maneuvers that have made the Blue Angels legends of the sky.

Strap-in. Lower the canopy. Everything you've ever experienced in flight simulation is about to take a 360-degree diamond roll.



1750—Little White Dove despised family functions. "For once, can't we just hang around the teepee and make festive beads?" she moaned to her husband.

"Stop whining," said Running Bear. "You know this is the only night my brothers are free to play 'Chip-Stick.'"

"Now let me get this straight," queried the young bride. "Every week, we're all going to meet out in an open field and toss a buffalo chip to one another?"

"Beats telling the same old folklore," replied Running Bear. "Now grab your stick—the one my mother made you. We're leaving."



The only motorcycle game with a first-person perspective. Experience true racing realism. Look over the handlebars and see the pavement disappear under your wheels. Sense the undeniable rush of full-throttle speed. Will the racer in front of you blast into the lead or dump his bike trying? Each skill level alters the racing ability of the competition.



Race on 15 authentic Grand Prix courses. Choose from 5 different skill levels. Compete in 3 different performance classes—500cc, 250cc or 125cc. Go head-to-head with 9 of the circuits' best riders. Tracks like Suzuka in Japan put a premium on handling and acceleration. From Australia to Brazil, you'll file down the foot pegs on the most grueling layouts in motorsports.

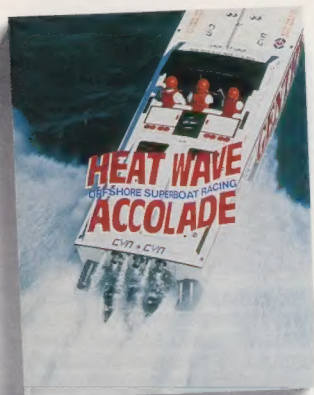


In the great racing tradition of Accolade comes *The Cycles: International Grand Prix Racing™*.

The Cycles wraps you around the chassis of the fastest bikes ever built as you compete in the International Grand Prix of motorcycle racing.

Laguna Seca. Le Mans. Salzburg. Crisscross the globe to do battle with the world's greatest racers in the sport's premiere events.

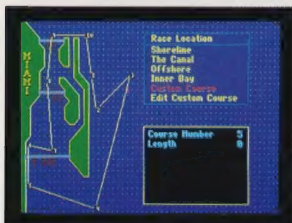
Who's got the guts? Who wants the glory? Who'll hoist the trophy of world champion?



In the wake of its racing success, Accolade launches thunder on the water. *Heat Wave: Offshore Superboat Racing™* captures the thrills of one of the fastest growing sports in America. Roostertail in four, 3-D Superboats. Go full-throttle at 100 mph over oceans, rivers and canals as you battle 10 skippers for the title of "US 1" — best in the world.



The first-person perspective puts you at the helm of one of 4 authentic boat designs. Weather and water conditions vary, but today you lucked out — calm seas mean top speeds. Check your heading, compass, then bring the water to a boil.



Set 600 horses of Superboat loose on the city of Miami. Clip through canals, mirror the shoreline or blast around the inner bay. Need a new challenge? Create a custom course, then watch 10 racers sink or swim from a variety of camera angles.

1810—Big Jack's cousins sent a telegram. They told him not to pack his fishing pole.

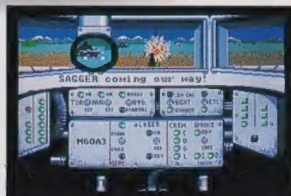
When Big Jack arrived in the Yukon, he discovered why.

"Now let me get this straight," Big Jack said to his backwoods cousins. "You want me to grab this bear by the legs, stick his head in the lake and let him bite the fish?"

"That's how we catch 'em in these parts," said cousin Ebb.

"Tried a bull once," said cousin Jeb. "Horns poked holes right in the sides of the canoe."

Big Jack climbed into the canoe. The bear suddenly lost all interest in having fish for dinner.



Fight a conventional war? There's nothing conventional about the 60 tons of armament in your hands. *Steel Thunder* puts you inside America's state-of-the-art fighting vehicles in 24 modern tank battles. Be a tank commander, driver or gunner. Blow a few kisses to the Eastern Bloc with your TOW-2 missiles. This is the kind of action that'll bring the house down — or any other structure.



Steel Thunder — "It gives the king of simulations. Microprocess something to think about." —LARRY BLASKOW, ASSOCIATED PRESS

Modern battle tank warfare in today's global hot spots! This simulation puts you behind the controls of an M48A5 Patton Battle Tank, an M60A3 Main Battle Tank, an M3 Bradley Cavalry Fighting Vehicle or an M1A1 Abrams Main Battle Tank.

You can choose to be tank commander, driver or gunner as you rumble across three theaters of operation: Cuba, Syria and West Germany. Employ military land strategy and engage 60 tons of lethal firepower in battle!



Blast through the tunnel at full throttle. On the Grand Prix Circuit straight-line speed is everything. Feel your Formula One machine slither and slide through the turns, struggling for traction. If you can't handle the wheel, each race can be a truly off-the-wall experience.



Two Contemporary Role Playing Games



A huge haunted house with monster-laden levels of play. The depth of this game is scary. Explore complex, multi-level mazes as you battle over 100 spooks, spirits and things that go bump in the night.

The breakthrough interface gives the beginner a ghost of a chance, yet still challenges the skills of the most experienced role player.



Grandpa always said, "Choose your friends wisely." Select 4 companions from the 16 para-normal cadets available.

Their attributes and talents fluctuate throughout the adventure, so they can fight, flee or fend-off ghouls with magic formulas.

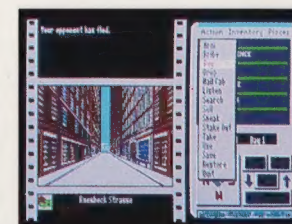
1920—Midway through the performance Lord Trumaine suddenly felt uneasy—as if he were in the midst of a bad joke.

"Tell me," he whispered to his wife, Lady Pladerdow, "when will the show begin?"

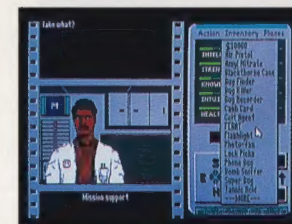
His wife's eyes opened wide. "Silly boy," she said. "This is the show."

"Now let me get this straight," said Lord Trumaine. "We sit here in our seats and watch people in tights tip-toe across the stage?"

His wife smiled and nodded, "Invigorating, isn't it?"



Be all the spy you can be. Your abilities change according to the occupation, background, lifestyle and education level you choose. The choices are virtually limitless. In Berlin, talk to everyone. Trust no one. Each confrontation is critical. The next citizen could provide a vital clue or connection.



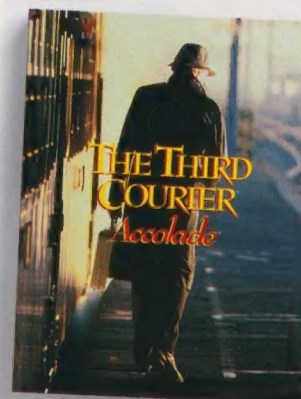
"Moondancer, this is mission control!" Get briefed, then stock up on a deadly arsenal of high-tech secret agent toys—everything from electronic bugs to teflon slugs. This is as real as it gets. See a Berlin the tour bus misses—the legendary city known for intrigue, espionage and one heck of a wall.

Want to go some place really scary? Then journey to the haunted house on the hill.

Grandfather went mad trying to solve its mysteries.

Now you, joined by an expert team of polter-professionals are destined to explore this enormous "fortress of fright" and unlock its dark secrets.

But remember... DON'T GO ALONE.™



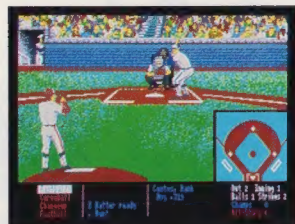
Your code name: Moondancer, master spy. Your mission: recover stolen NATO defense plans.

Two of the three NATO couriers who were handcuffed to the plans now lie on marble slabs in a morgue. And Moscow is about to do lunch with the assassin.

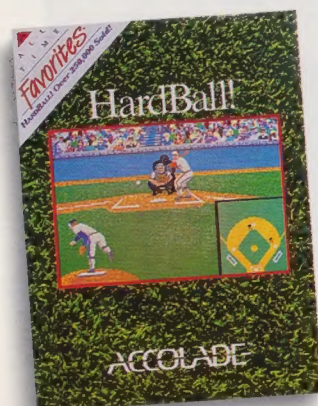
The trail leads to Berlin...and the Third Courier.

Guaranteed To Raise Your Heart Rate

ALL-TIME FAVORITES
Proven Hits At A New Low Price!



Bottom of the 9th. Bases loaded. Two outs. The league's best hitter digs in at the plate. Will you get him to chase a curve or sneak the fastball by him? Jam him with your screwball or make him bite on a slider? One mistake could end up in the bleachers.

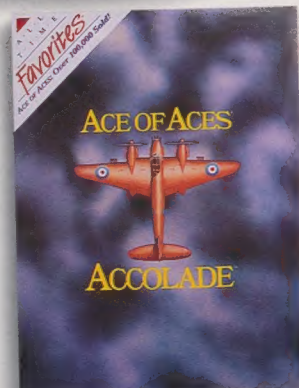


HardBall! The world's best-selling computer baseball game! When it comes to baseball simulations, only one is worthy of The Hall Of Fame. HardBall! combines "Game Of The Week" graphics with big league animation and strategy. Bunt. Steal. Throw the high hard one or hit one outa' the park. HardBall! is quite simply the most spectacular computer simulation of America's national pastime.



Ace Of Aces combines the exhilaration of flight with the gut-wrenching pressure of enemy confrontation.

You're a Royal Air Force pilot — in Nazi gun sights! **Ace Of Aces** puts you in the cockpit of the famed Mosquito, maverick fighter bomber of WWII. Down Nazi bombers, sink U-boats, outrun V-1 Buzz Bombs and blast enemy trains. Complete all of your missions successfully and you're an Ace!



1955 — Tony liked the gang, but this wasn't his idea of a good time.

"Now let me get this straight," Tony said to Johnny, Kookie, Eddie, Frankie, Ricky, Petey, Paulie and Vinnie. "We're all going to cram on top of one another in this phone booth?"

"It's cool! It's endsville," said Eddie.

"The chicks will dig it," said Frankie.

Tony stared down at the ground. "I dunno, fellas," he said as he kicked a bottle cap across the asphalt. "But if you think it'll help get chicks, well, O.K."

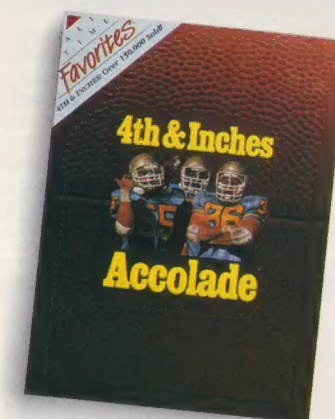
Soon, the chicks arrived. They giggled. They pointed. They called them "dorks." They left.



ALL-TIME FAVORITES
Proven Hits At A New Low Price!



You choose the starters. Each player in 4th & Inches has his own individual playing characteristics. You call the plays. 4th & Inches gives you a pro style playbook with 20 plays and 11 different formations at your command.

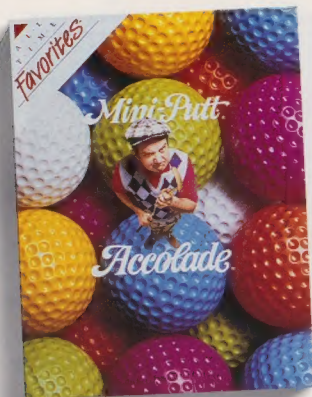


Pro football action with 11 animated players per side! 4th & Inches is real football with graphics and animation as riveting as a blind-side hit. You control a squad of seasoned pros who like nothing better than buttin' heads and bustin' ball carriers. Throw the bomb. Run the sweep. Call the blitz. Each key player on offense and defense relies on speed, stamina and smarts. To win you'll need the moves of a #1 draft choice plus the tactical genius of a veteran head coach.

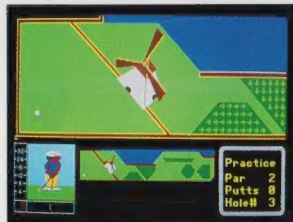
Create any team and any type of player for your 4th & Inches game! Here's the "front office" for your 4th & Inches game. With the 4th & Inches Team Construction Disk, you can create the ultimate player and the ultimate team! Assign all the stats, sizes and playing characteristics of each of your 4th & Inches players. Pit real-life pros against a team made up of your friends. Name your team, choose the jersey color and then save it to disk. The possibilities are endless!



ALL-TIME FAVORITES
Proven Hits At A New Low Price!



The wackiest miniature golf game in the world! Mini-Putt is the ultimate miniature golf challenge: a magical, animated "Golf-O-Rama" filled with pee-wee putting pandemonium that tests your skills and your sanity. Expect the unexpected. Obstacles and hazards can spring to life. A serene green can gobble your golf ball. Can your nerves take it or will your putter flutter? Remember, if your game is on, Mini-Putt can be "Fantasyland." If your game is off, Mini-Putt can be "No Man's Land."



Mini-Putt can iron the dimples out of your golf ball. Accolade gives you a sporting chance with a three-window overview of each hole, including a close-up of "Mini-Putt Pete"—the hacker you embody as you romp around the course.

Drive five of the world's most exotic cars! Test Drive puts you behind the wheel of five exceptional automobiles in a driving simulation that is guaranteed to ignite your adrenaline. Hit warp speed in a Ferrari

Testarossa, blow the doors off with a Lotus Turbo Esprit, corner until the tires scream in a Porsche 911 Turbo, bring your oil to a boil in a Lamborghini Countach and dust the fuzz in a Corvette. Each car handles like the real thing, accelerates like the real thing. This is life in the fast lane.

1990—Robbie's idea of a perfect evening was sitting down at the computer with his father and playing Accolade games.

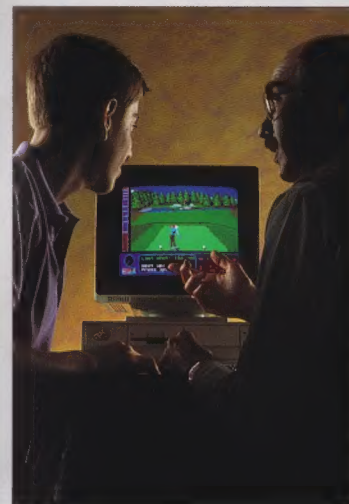
"All right, sport," said Dad. "Is it going to be golf with Jack Nicklaus or racing in the Grand Prix of Monaco?"

Robbie squinted one eye and scratched his head in mock dilemma. "Decisions, decisions," he sighed. "I sort of feel like role playing, how about you?"

"Role playing?" laughed his father. "Then 'Don't Go Alone' it is!"

"Boy," thought Robbie aloud. "I wonder what they did in the olden days for entertainment?"

His father smiled and put his arm around the boy. "Well son, let me tell you a story..."



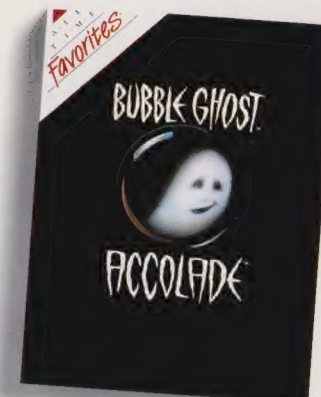
TEST DRIVE:
Over 500,000 Sold!



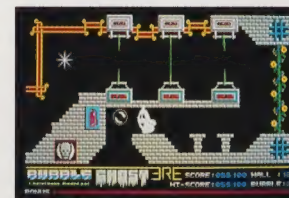
Test Drive's graphics and animation are so true to life you'll swear you can smell the custom leather interior. Watch the road signs zip past. Check your radar detector. The fuzz ain't friendly in these parts.

Test Drive's authentic graphics, sterling sound and lifelike animation allow you to sense the awesome characteristics of each machine. In fact, Test Drive is so realistic you'll swear the G-Force has pinned you to your seat.

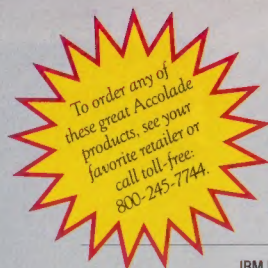
ALL-TIME FAVORITES
Proven Hits At A New Low Price!



Supernatural arcade-action that'll blow you away. Direct a feisty, bubble-blowing ghost through 35 trap-laden chambers of a haunted mansion, without popping the bubble! Gadgets, gizmos and ghouls are out to burst your bubble. Fans generate turbulence—and aggravation. You'll thrill and chill as the delicate bubble comes dangerously close to walls and burning candles.



The Bubble Ghost needs a steady human hand to help guide his delicate bubble past diabolical devices and demons. You'll need dexterity plus ingenuity—for many of the 35 rooms contain secrets that may keep you from "blowing it." It won't be easy. Spikes, knives, pins, needles, scissors, shears—are situated in the most inconvenient places. Accolade's Bubble Ghost. See how a single bubble can raise one's spirits!



Product

Title	IBM PC & Tandy	C64/128	Amiga	Macintosh	Apple IIGS	Apple II	Atari ST
<i>Ace of Aces</i>	ATF	ATF					
NEW <i>Bar Games</i>	★						
NEW <i>Blue Angels</i>	★	●	●		●		●
<i>Bubble Ghost</i>	ATF	ATF	ATF		★		★
NEW <i>The Cycles</i>	★	●	●				
NEW <i>Don't Go Alone</i>	★						
<i>The Duel: Test Drive II</i>	★	★	★	●	★		●
<i>California Challenge (The Duel Scenery Disk I)</i>	★	★	★	●	★		●
NEW <i>European Challenge (The Duel Scenery Disk II)</i>	●	●	●	●	●		
<i>The Supercars (The Duel Car Disk I)</i>	★	★	★	●	★		●
NEW <i>The Muscle Cars (The Duel Car Disk II)</i>	★	★	★	●	★		
<i>Fast Break</i>	★	★	★	★	●		
<i>4th & Inches</i>	ATF	ATF	ATF	★	★		
<i>4th & Inches Team Construction Disk</i>	ATF	ATF	ATF	★	★		
<i>Grand Prix Circuit</i>	★	★	★	★	●		
<i>HardBall!</i>	ATF	ATF	★	★	★	ATF	
NEW <i>HardBall II</i>	★		●				

Availability

Title	IBM PC & Tandy	C64/128	Amiga	Macintosh	Apple IIGS	Apple II	Atari ST
NEW <i>Heat Wave</i>	●	●	●		●		●
<i>Jack Nicklaus' Greatest 18</i>	★	★	★		★		
<i>Nicklaus Course Disk I (1989 Championships)</i>	★	★	★		★		
NEW <i>Nicklaus Course Disk II (International Courses)</i>	●	●	●		●		
<i>Mean 18</i>	★		★	★	★		
<i>Mean 18 Course Disk Vol. II</i>	★		★		★		
<i>Mean 18 Course Disk Vol. III/IV</i>	★				★		
<i>Mean 18 Course Disk Vol. V/VI</i>	★						
<i>Mini-Putt</i>	ATF	ATF			ATF		
<i>Rack 'Em</i>	★	★					
<i>Serve & Volley</i>	★	★			★		
<i>Steel Thunder</i>	★	★					
<i>TKO</i>	★	★					
<i>Test Drive</i>	ATF	ATF	ATF			★	★
NEW <i>The Third Courier</i>	★				●		

★ Available now ● Available by 12/31/89 ATF All-Time Favorites available now

Game screens photographed on different monitors using various graphics cards. Other versions may vary from the screen versions depicted here. Jack Nicklaus' Greatest 18 Holes of Major Championship Golf is a trademark of Golden Bear International, Inc. Quotes courtesy of *Car & Driver*, *Golf Magazine*, *Associated Press* and *Wargamer Magazine*. Mr. Norman's quote reprinted from *PC Computing* July, 1989. © Ziff Communications Company. All registered trademarks and names are properties of their respective owners. © 1989/1990 Accolade, Inc. All rights reserved.



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